

HELPING STUDENTS TO REVISE

Revision is also a key component of learning a language, because it guarantees the new information is stored in the long-term memory and not just quickly forgotten.

Here are some tools and games that my students loved using in class, and love using in our online classes:

IDEA #1: REVERSE TABOO ONLINE

TEACHER

TO TEACHER

with Usoa Sol

Normal Taboo = a game that requires you to describe a word without using a certain number of words related to it.

Reverse Taboo = get other people to guess your word by using all the words on your word card.

How to play in your online class:

1. Send a private message to a student with the word they need to define and the words they need to use in the definition.

- 2. The rest of the students need to listen and guess the word.
- 3. The first person to say the defined word gets a point.
- 4. If you want to make it more competitive: set a timer







IDEA #2: KAHOOT

An online platform for creating quizzes with multiple participants.

My tips for getting the most out of this much-loved tool:

Try out Kahoot Challenges This allows students to take the quiz as many times as they want, they just need to update their nickname each time by adding the number of times they're doing the quiz after their name (e.g. Nickname: Jaime3) When the challenge ends, you get a scoreboard with the final results of all the people who've taken that challenge.

Kahoot!)

* Get your students to create the Kahoot They can send you the questions and possible answers first to check.

* Play Kahoot live online Students are even more motivated by the live competitive element with their peers and it takes the pressure off doing it in class rather than as homework.

* Make the most of Premium version - it's free! The temporarily free version allows you to add polls, add slides, use different question types, include word clouds or puzzles, and more.

Kahoot website (→

Kahoot tutorials (

IDEA #3: QUIZLET 🌏

Haudy feature:

You can import the words from a Word file if you don't want to input them on the website. You can include the translation of the word (helpful for lower levels)

Quizlet

How teachers can use it:

Create a free account to start creating your own sets of word cards. Share via Google Classroom or with a direct link. You can also create classes to monitor your students' progress from the Quizlet website.





How students can use it:

- Print the word sets to study with the physical Hashcards
- Practising with the randomised tests as many times as they need
- Play "Write": write the word that watches the iwage/definition
- Play "Spell": write the word they hear
- Play "Match": race against the clock to match the word to the definition
- * * <u>- Play "Gravity":</u> definitions appear in meteorites which are about to collide against the Earth and students can only prevent them from doing that by typing in the corresponding word as fast as they can.

Quizlet website 🏓

A complete introduction to Quizlet, by Russell Stannard 🏈 Advanced features of Quizlet, by Russell Stannard 🏈

IDEA #4: EDUCANDY 🌏

Personalised vocabulary-centred interactive learning games. Recommended by Raquel, a Primary English teacher in Madrid (@la_prote_raquel on Instagram)

Fun feature: It's so simple to use! Create your free account > input the words you'd like to work with > click "create" It really is like magic!

There are three sets of games:

- 1. Word Games: Wordsearches, Haugman and Anagrams
- 2. Q&A Games: noughts-and-crosses, matching, memory and crosswords
- 3. Quizzes: multiple-choice quizzes.

The coolest thing? Students don't need to install an app or create an account to play!

EduCaudy website 🏾 🛃

Have fun playing revising with your students! Usoa

educandy