



GUESSING GAME

CHILDREN CONSTANTLY need to revise and recycle language and never more so than at the beginning of the school year! Here's a versatile guessing game that children enjoy which can be used with different lexical sets as part of a classroom routine.

AIMS: To revise classroom objects e.g. pencil, crayon, book, table, chair, rubber

LEVEL: 3 to 5 year-olds (Pre-primary)

MATERIALS: Wall hanging, Dex the Dino Class CD 1 audio track 3, classroom object flashcards, classroom object realia.

AUTHOR: Claire Medwell

PROCEDURE

• Circle time

Using realia in the classroom encourage learners to touch or hold up a classroom object and to name it. Place all the objects in or near the circle time area.

Draw their attention to the wall hanging. The classroom object flashcards have been previously placed in the coloured pockets back to front.

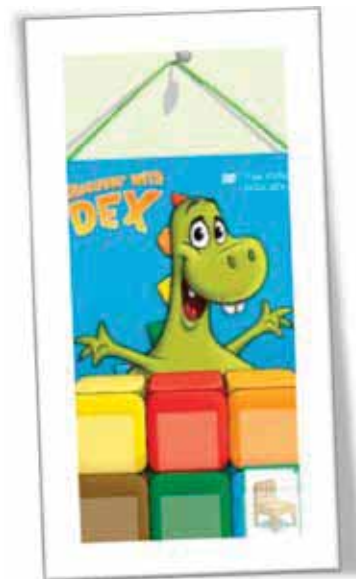
Ask the children to point to the classroom object in the circle time area that they want to find in the wall hanging. Say, Let's find a (pencil).

• OPTIONAL: Play the Discover with me chant

Ask for a volunteer to select a coloured pocket and to take out the flashcard. If they guess correctly congratulate the children. If not, then say, Never mind, let's try again. Continue until they find the correct card.

Repeat the procedure with different volunteers until all the cards have been removed from the wall hanging.

NOTE: If the learners are already familiar with the colours on the wall hanging then encourage them to say the colour when selecting a pocket.



For more information about Claire Medwell, [click here](#).