The pupils develop **learner autonomy** by using a spelling technique in their Activity Book.

A fun and easy to sing **song** builds fluency and makes language more memorable.

The pupils use **real-world stickers** to record the vocabulary and then they say the **vocabulary chant**.

A short dialogue places grammar in a familiar context.

Attractive artwork engages pupils and helps contextualise language.

Key language is highlighted in the **grammar box**.
A selection of **thinking skills** such as problem solving and spatial thinking are developed in each unit.

**Fun, game-like activities** motivate pupils to write new vocabulary items.

Pupils use a code-breaking activity to **review and recycle** an item of vocabulary from the previous unit at the bottom of each page.

A range of activities give pupils practice in reading the new grammar.

Pupils **practice writing** new vocabulary in a sentence using a recycled structure.

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**Teachers App!** Teachers can teach lessons using the Teacher’s App.

**Pupil’s App!** Pupils can practise language on the Pupil’s App.
A pre-reading task helps prepare the pupils to read and listen to the story. These include a code-breaking task and predictions about the story content.

In each unit, the pupils enjoy an exciting adventure with the course characters. A list of frame-by-frame comprehension questions for each story is provided in the detailed lesson plan in the TB.

The story reinforces language introduced in lessons 1 & 2 and previews language from lesson 4.

Attractive and humorous pictures and audio recordings support pupils’ understanding of the narrative.

An animated story further brings the story to life and reinforces understanding.

The Values section encourages pupils to reflect on the story and relate a personal, social, or civic value to their own lives.
A range of activities check the pupils’ understanding of the story.

Comprehension is reinforced through a multiple choice activity.
Six new items of vocabulary are introduced and practiced using pictures and photos.

A lively song, chant or rap give further practice.

The Toby’s tongue twister section uses a humorous tongue twister to give pupils practice in producing tricky sounds. It also introduces pupils to alternative spellings patterns for these sounds.

A listening activity prepares pupils for a communicative task. Pupils listen to children using the unit language to carry out a task.

Talk partners icons indicate when pupils have the opportunity to practice speaking in pairs.

Further Activities to practice and consolidate can be found in the Teacher’s Resource Bank in the Teachers App on Navio.

Pupils play a communicative game in pairs. Each has different information providing pupils with a genuine reason for speaking. The Teacher’s Notes give clear and precise instructions on how to set up and scaffold the communication game.
Activities encourage pupils to **recognise and practice** the Lesson 4 **vocabulary**.

Reading and writing activities are carefully staged to **build pupil’s confidence and ensure success**.

Pupils enjoy a full page of activities to practice reading, writing and saying the **key grapheme** in each unit.

The activities use recycled words to **build pupils’ confidence** and link new information to existing knowledge.

Pupils work with their **Talk Partners** to test and prompt each other on spelling of words that contain the key letter sound.
Pupils are introduced to a wide range of reading text types. These are selected to reflect the interests and experiences of the age group and have an authentic appearance that will appeal to learners.

A variety of tasks help pupils to understand the purpose of a text, the intended audience or what is appropriate content. This helps to develop literacy and reading skills.

The Before you read activities help prepare the pupils to read. These include activating existing knowledge, exploiting visuals and asking questions to raise interest and make predictions.

A shorter text provides a writing model for pupils to follow.

Pupils are directed to the After you read activities in the Activity Book.

Think about your culture encourages pupils to identify similarities and differences between two cultures and begin to form their own cultural identity.
Understanding of the cultural content is consolidated through a listening activity.

A question encourages the pupils to think more about their own culture.

Pupils work with charts, graphs, and other graphic organisers to categorise and order information.

A variety of enjoyable activities allow the pupils to respond to the text in a personal and creative way.

A range of After you read activities reinforce and check the pupils’ understanding of the literacy text.
Achievement is recognised by singing a *Well Done! cooperative learning song* and sticking the *High Five! sticker*. 

A full-page review in both the Pupil’s Book and the Activity Book checks and reinforces all of the unit vocabulary and grammar.
Lesson 8 Review

A full-page Review checks and reinforces all of the unit vocabulary and grammar.

Finally, pupils reflect on and assess their learning in the unit.
Finding information online is a good way to practice 21st Century Digital Skills. Pupils are set a range of fascinating tasks to promote the skills needed in the modern world.

Children of the same age present a question or problem for pupils to think about. This introduces the theme of the lesson and helps pupils foster a problem-solving and imaginative approach to learning.

Pupils watch an engaging content-rich video - Channel 21 as a way of introducing the lesson and raising interest in the theme relating to a 21st Century Skill.

Pupils are encouraged to review the video and answer questions to check understanding.

Pupils reflect on existing knowledge and think creatively about how it relates to their own lives.
Meaningful language practice contributes to understanding and skill development.

A reading activity provides further practice and consolidation.

The 21st century skill is clearly visible to remind pupils of the 21st century skill being developed.
Streamlined and manageable 2-page projects

Project aims are clear from the outset.

Clear instructions guide pupils as they work together in groups.

Digital tips encourage pupils to develop digital skills. Pupils are set a range of fascinating tasks to promote this skill needed in the modern world.

Pupils work in small groups and are encouraged to talk meaningfully about a task.

Language for interaction is taught and practiced.

A final positive group outcome creates a sense of achievement.

Pupils have an opportunity to reflect on what they have learnt and their final piece of work.
Pupils are directed to the Activity Book to record their findings in the individual investigation task.

Pupils go to the Activity Book to record their decisions for the group task.

Pupils reflect on their cooperative skills and how they have worked as a group.
The external exams video contains videos of children doing the speaking exams.

The Talk Partners introduce a variety of question and answer exchanges.

The pupils are introduced to the different listening activity types found in the Cambridge Young Learners English Starters Test.